Rules

- The (Local) contest is closed-book (viz. *no* books, manuals, cheat sheets, program listings). You may *not* use the Internet. You may *not* use any machine-readable versions of algorithms or data. That is, all programs submitted *must be typed during the contest.* No cutting and pasting of code is allowed.

- You may not collaborate in any way (verbally, electronically, in writing, using gestures, tele-pathically, etc.) with other contestants, students, or anyone else during the contest.

- You are expected to adhere to the honor code.

- You are allowed to bring your own keyboard

Ranking

We use the rules defined by the ACM-ICPC committee to rank contestants at contests.

1. The contestant that solved most problems is ranked first.

2. Contestants that solved the same number of problems are ranked by the least total time.

3. The total time is the sum of the time consumed for each problem solved. The time consumed for a solved problem is the time elapsed from the beginning of the contest to the submittal of the accepted run plus 20 minutes for each rejected run. There is no time consumed for a problem that is not solved.